

Editing Mode

The screenshot shows the Moodle course editing interface. At the top, there is a navigation bar with 'Startseite', 'Dashboard', and 'Meine Kurse'. On the right of the navigation bar is a 'Bearbeiten' button with a red box and a red arrow pointing to it. Below the navigation bar, there is a section titled 'Abschnitt 1' with three items: 'FORUM Ankündigungen', 'FORUM Austauschforum für Studenten', and 'DATEI Erste Schritte 1'. To the right of these items is a context menu with a red box around the 'Einstellungen bearbeiten' option. The menu also includes 'Verschieben', 'Verbergen', 'Duplizieren', 'Rollen zuweisen', and 'Löschen'.

Once you have completed the preparations, you can start adding content and customizing the course room to your preferences. To do this,

first enable editing mode by clicking the *Turn Editing On* button at the top right of the course homepage. Editing the course is only possible in this mode.

In this mode, the following icons are visible, allowing you to edit, copy, delete, or hide elements. Additionally, you can easily add files to your course room by dragging and dropping them from one of your folders.

Editing Symbols

The *Pencil* icon allows you to rename an element directly on the course page.

The *Move* icon allows you to move an element directly with the mouse(Drag & Drop).

: Additional functions are available by clicking the three-dot icon:

With this icon, you can highlight the course section (as the current course section).

The *Edit/Settings* icon allows you to modify or edit the element. This opens the *Editor* window for editing and formatting.

The open eye indicates that the element is visible to participants. Clicking the eye will make the element invisible to participants.

Clicking the *Duplicate* icon allows you to create a copy of the selected element.

The icon with the human figure allows for the assignment of roles. Assigning a role within a context transfers all the capabilities of that role to the current context and all subordinate contexts.

For example, if users are assigned the role of „Participant“ in a course, they will have that role for all activities and blocks within the course.

The Delete icon allows you to remove a course element from the course.

Text Editor

The text editor is available to you when editing formatted texts such as course sections, *descriptions*, as well as *text fields* and *text pages*. Similar to a word processing program, you can format your text using various functions, embed media files (images, video, and audio files), and link to web pages.

Two different editors are available in the learning environment.

ATTO Editor

The default editor is the so-called *Atto* editor: You will encounter the *Atto* editor wherever you edit text in Moodle.

The editor with the toolbar collapsed (first row of icons):

1 Show more icons (expand the toolbar)
2 Paragraph formats (predefined)
3 Bold
4 Italics
5 Font size (predefined)
6 Fonts
7 Font color
8 + 9 Background color
10 Align left
11 Center
12 Align right
13 Unordered list (bullet points)
14 Ordered list (numbered)
15 Outdent
16 Indent
17 Underline
18 Strikethrough
19 Subscript
20 Superscript
21 Link
22 Remove link

Additional functions (second row of icons):

1 Insert or edit an image
2 Insert or edit audio/video file

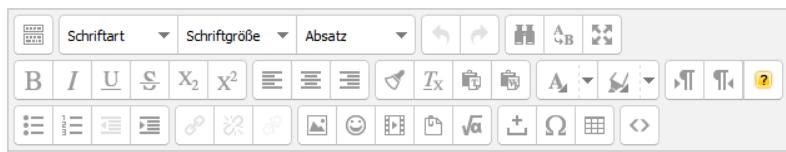
- 3 Emoticon**
- 4 Manage files**
- 5 Record audio**
- 6 Record video**
- 7 Insert H5P content**
- 8 Embed Mediasite video**
- 9 Equation editor**
- 10 Insert special characters**
- 11 Insert and edit tables**
- 12 Remove formatting**
- 13 Undo**
- 14 Redo**
- 15 Accessibility checker**
- 16 Screen reader help**
- 17 HTML editor**
- 18 Full screen**
- 19 edu-sharing**

TINYMCE Editor

Another editor is the *Tinymce* editor from earlier Moodle versions.



Clicking on the *Toggle Toolbar* icon will display all available functions.



Icons in the EDITOR

 **Toggle Toolbar** (Show all functions)

Schriftart ▾ Select Font

Schriftgröße ▾ Set Font Size

Vorlage ▾ Select Templates

 |  **Undo | Redo**

 |  |  |  |  |  **Search | Search/Replace | Fullscreen**

B | **I** | **U** | **S** | **x_2** | **x^2** **Bold | Italic | Underline | Strikethrough | Subscript | Superscript**

Align Left | Center | Align Right

Clean Up Source Code | Clear Formatting | Paste as Plain Text | Paste as Formatted Text

Text Color | Background Color

Text Direction Left to Right | Text Direction Right to Left | Insert Cloze Question (only needed in Quiz activity)

Insert/Remove Unordered List | Insert/Remove Ordered List | Outdent | Indent

Insert/Edit Link | Remove Link | Prevent Auto-Linking

Insert/Edit Image | Insert Emoticon | Insert Media | Manage Embedded Files | Insert Formula

Insert Non-Breaking Space | Insert Special Characters | Create/Edit Table | Edit HTML Code

Enlarge Editor Window

Insert a Link into Text



If you want to reference websites in the text, highlight the text to be linked and click on the  Link icon or press **Ctrl+k**. In the popup window that appears, enter the details for the website.

Under *Enter URL*, paste the address of the desired website (via copy & paste) or the desired file. It is advisable to select the option *Open in a new window*.

By clicking **Create Link**, the link will be activated in the text.

Inserting an Image into the Editor

To visually enhance your content and increase learning effectiveness in your course, it is a good idea to integrate images into your course materials, making the text more engaging.

To do this, click on the **Insert/Edit Image** icon in the editor.

By clicking **Choose File**, you can access the file selection and upload the desired *file*. You can also link to images on the internet by using the *Enter URL* option. Make sure to provide proper citations and licenses for all copyrighted materials. If an image cannot be displayed in the browser, the text you enter under *Description* will be shown (for accessibility purposes).

Next, you can adjust the *size* of the image. If the *Proportional* checkbox is enabled, the original aspect ratio will be maintained. You can also set the *alignment* of the image within the text flow. Click **Save Image** to apply all changes. The image will then appear in the editor text.

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